

**AGENDA
SELMA CITY COUNCIL
WORKSHOP/PRE-COUNCIL MEETING**

June 17, 2013

Selma City Council Chambers
1710 Tucker Street
Selma, CA 93662

Call to order **5:00 p.m.**

Roll Call: Council members Avalos, Derr, Robertson, Mayor Pro Tem Rodriguez, and Mayor Grey

Potential Conflicts of Interest: Any Council member who has a potential conflict of interest may now identify the item and recuse themselves from discussing and voting on the matter.

ORAL COMMUNICATIONS

NOTICE(S) TO THE PUBLIC: This is the time for any citizen to come forward and address the City Council on any issue within its jurisdiction but not on the agenda. Citizens may also address the Council on any item appearing on the agenda at the time of consideration. The time allowed to speak is limited to three minutes (pursuant to City Council Resolution No. 2009-12R) unless an extension is granted by the City Council through the Mayor.

EXECUTIVE SESSION

An Executive Session is needed to discuss the following:

Conference with Legal Counsel -Pending Litigation – pursuant to Government Code Section 54956.9 (a)
City of Selma et al v County of Fresno (Fresno County Superior Court Case No. 08CECG03535)

Conference with Legal Counsel -Potential Litigation – 1 case

pursuant to Government Code Section 54956.9

Conference with Labor Negotiator – pursuant to Government Code 54957.6

Agency Negotiator: D-B Heusser

Employee Organizations: Selma Police Officers Association *and*
Selma Firefighter’s Association (IAFF Local 3716)

Agency Negotiator: D-B Heusser

Employee Organizations: Mid-Management, Public Works, Safety Mid-Management,
Secretarial Clerical Technical Association

ADJOURNMENT

- Any writings or documents provided to a majority of the Selma City Council regarding any item on this agenda will be made available for public inspection in the City Clerk’s office located at 1710 Tucker Street during normal business hours.
- A speech amplification device is available for use by the general public at all City Council meetings. Please call 891-2200 to reserve its use.

