

**AGENDA
AMENDED
CHILLICOTHE CITY COUNCIL
REGULAR MEETING
CITY COUNCIL CHAMBERS
SEPTEMBER 28, 2020
7:00 P.M.**

Because of Governor Pritzker's phase 4 executive order which allows public meetings with a limit to the lesser of 50 people or 50% of the overall room capacity city council meeting will resume in-person council meetings and general public will be allowed to physically enter City Hall for the council meeting. Social distancing restrictions will be observed. Members of the general public may also participate through the remote attendance below:

Join Zoom Meeting

<https://zoom.us/j/91351598279?pwd=QlIXLzVtWEVWWlgvLORRTFBZVzN4dz09>

Meeting ID: 913 5159 8279

Passcode: Council

Citizens can submit public comments in advance of the meeting by emailing cityclerk@mediacombb.net. Comments must be received four hours prior to the posted start time of the meeting to be addressed at the meeting and all comments will be subject to the time requirements and standards established for public comment.

CALL TO ORDER

PLEDGE OF ALLEGIANCE

ROLL CALL BY CLERK

READING OF MINUTES OF PREVIOUS MEETING BY CLERK

PETITIONS AND COMMUNICATIONS BY CLERK

PETITIONS AND COMMUNICATIONS FROM THE MAYOR, ALDERMEN

COUNCIL COMMITTEE COMMUNICATION

ANYONE WITH BUSINESS CONCERNING CITY GOVERNMENT

PRESENTATION OF BILLS, TRANSFERS AND PAYROLLS FOR PAYMENT AND DISCUSSION

MAYOR WHITE

1. Appointment – Marketing & Tourism Commission – Josh Albrecht and Sara Sights
2. Request for use of Public Property – Chillicothe Community Fire District

PUBLIC WORKS COMMITTEE – ALDERMAN GOULD

1. Approval - Sidewalk Program Applications

CEMETERY PARKS BEAUTIFICATION COMMITTEE – ALDERMAN JENKINS

1. Purchase – Planters – Second Street
2. Discussion - Playground Equipment at City Parks
3. Resolution – Naming the Park at Sycamore Trail
4. Resolution – Naming the Park at Riversound
5. Resolution – Letter of Support – Bike Path

HUMAN RESOURCE COMMITTEE – ALDERMAN SHARP

1. Hire – Public Works Employee – Zachary Simton
2. Sexual Harassment Prevention Training