

**AGENDA
CHILLICOTHE CITY COUNCIL
CITY COUNCIL CHAMBER
JANUARY 12, 2026
7:00 P.M.**

CALL TO ORDER

PLEDGE OF ALLEGIANCE

ROLL CALL BY CLERK

READING OF MINUTES OF PREVIOUS MEETING BY CLERK

PETITIONS AND COMMUNICATIONS BY CLERK

PETITIONS AND COMMUNICATIONS FROM THE MAYOR AND ALDERPERSON

COUNCIL COMMITTEE COMMUNICATIONS

ANYONE WITH BUSINESS CONCERNING CITY GOVERNMENT

PRESENTATION OF BILLS, TRANSFERS AND PAYROLLS FOR PAYMENT AND DISCUSSION

MAYOR HUGHES

1. Presentation – Shademakers – Christmas Light Up Contest Awards

PUBLIC WORKS COMMITTEE – ALDERPERSON SHARP

1. Approve – Ordinance – Easement Agreement – Tobin
2. Approve – Expenditure – Martin Equipment – Backhoe Repair

FINANCE COMMITTEE – ALDERPERSON CRABTREE

1. Approve – Civic Plus Scope of Work Agreement
2. Approve – Fritch Heating & Cooling Proposal – Mini Split Heating & Cooling

PUBLIC SAFETY COMMITTEE – ALDERPERSON BREDEMAN

1. Update – Regarding Agreement between Fire District and City of Chillicothe – Property Maintenance

CEMETERY & PARKS COMMITTEE – ALDERPERSON LEVELL

1. Approve – Partial Expenditure – Master Craft Memorial – Columbarium Phase 2 Addition
2. Approve - Transfer of Funds From – Cemetery Set Aside

JUDICIAL COMMITTEE – ALDERPERSON GEHRIG

1. Refer – City Attorney – Code Amendment Increase Inspection Fees

STURGEON LANE PROPERTY COMMITTEE – ALDERPERSON CRABTREE

1. Closed Session - Section 2(c)(11) to discuss litigation, when an Action Against, Affecting, or on Behalf of the City of Chillicothe is Probable, Imminent, or Pending Before a Court.
2. Approve -The Filing of Eviction Proceedings for 1121 Sturgeon Lane.
3. Approve – Advertising for Bids for Removal of Abandon Property at the Sturgeon Lane Property
4. Approve – Waiving Bid Process for the Removal of Abandon Property at the Sturgeon Lan Property
5. Approve – Opening of Proposals and Award or Reject Proposals
6. Approve – Reallocation of Appropriation Line Item Amount – Sturgeon Lane Property
7. Update – Status of Sturgeon Land Property

ADJOURNMENT

AGENDA CLERK